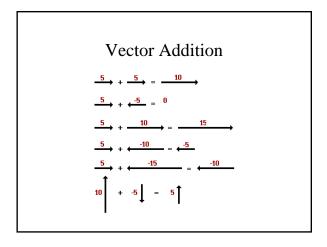
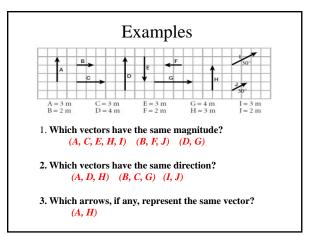
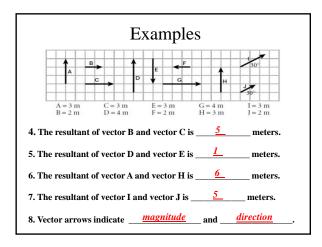
## Unit 3 Vectors & Projectile Motion

Also Known as 2-D Kinematics

- Vector quantities are often represented by vector diagrams.
- An arrow (with arrowhead) is drawn in a specified direction; thus, the vector has a *head (tip)* and a *tail*.
- The magnitude and direction of the vector is clearly labeled.
- The length of the arrow indicates the magnitude of the vector.
- Sooo...vector arrows give the magnitude and direction 25 m 2<sup>mb</sup>







From Point A you travel 4 km east to point B and then turn south and travel 5 km south to point C. What is the magnitude of your displacement? Vectors are drawn tip to tail.  $a^{2} + b^{2} = c^{2}$  $(4km)^{2} + (5km)^{2} = c^{2}$  $c = \sqrt{16 + 25}$ c = 6.4km You then continue traveling south for another 3 km to Point D. What is the magnitude of your displacement from your original starting point A?

